

Hopper Ball Race

Objective

The goal of the game is to race to the finish line on a hopper ball. The first person to cross the finish line wins.

Materials Needed

1. Hopper balls (one per player)
2. Start and finish lines (use cones)
3. Stopwatch or timer (optional, for timed races)

Setup

1. Mark the start and finish lines.
2. Give each starting player a hopper ball.

Rules

1. Players must remain seated on their hopper balls at all times during the race.
2. Players can use their legs to bounce and propel themselves forward.
3. If a player falls off their hopper ball, they must get back on before continuing the race.
4. The first player to cross the finish line while still on their hopper ball wins.

Variations

1. **Relay Races:** Divide players into teams. Each team member races to a designated point and back, passing the hopper ball to the next teammate.
2. **Obstacle Course:** Set up obstacles that players must navigate around or over while hopping.
3. **Timed Races:** Instead of racing each other, players race against the clock to see who can complete the course in the shortest time.
4. **Backwards Races:** Players race while hopping backwards on their hopper balls.

Safety Tips

1. Ensure the race area is free of hazards and obstacles.
2. Supervise the game at all times, especially with younger children.

How to Play

1. Players line up at the start line with their hopper balls.
2. At the sound of the whistle or starting signal, players begin hopping towards the finish line.
3. Players must stay on their hopper balls and use their legs to bounce forward.
4. The first player to cross the finish line while still on their hopper ball is the winner.